

BROOKESMITH SPECIAL UTILITY DISTRICT

SUBJECT: BOARD MEETING ADDENDUM

DATE: November 12, 2024

The Brookesmith Special Utility District will meet for a Regular Board Meeting on November 12, 2024 at 7:00 A.M., at the Brookesmith Special Utility District office, located at 1100 County Road 554, Brownwood, Brown County, Texas. The Board reserves the right to act on any information. Items to be presented are as follows

- I. Call to Order
- II. Establish Quorum
- III. Open Forum: *To comply with the provisions of the Open Meetings Act, any customer desiring to address the Board of Directors regarding a matter not on the agenda may do so at this time; however, the Board may NOT deliberate on items presented under this agenda item. All presentations are limited to five (5) minutes.*
- IV. Approval of Minutes
- V. Discussion and Possible Action for the General Manager to approve payments for the Shamrock Shores Project without having to wait on Board approval. Before the payment can be made in most cases the Engineers and USDA have to approve the invoices prior to payment.
- VI Discussion and Possible Action to Review the 2025 budget request by General Manager Steve Adams
- VII Discussion and Possible Action to Approve a Loan Resolution of the Board of Directors of Brookesmith Special Utility District Authorizing and Providing for the Incurrence of Indebtedness for the purpose of providing a portion of the cost of Acquiring, Constructing, Enlarging, Improving, and/or Extending its Water Distribution System Facility to serve the Shamrock Shores Area Lawfully within its Jurisdiction to Serve in the amount of Two Million One Hundred Thousand Dollars.
- VIII. Discussion and approval of Bills and Statements
- IX. Manager's Report
 - a. Drought Status
 - b. Comparison of 2024 vs. 2023
 - i. Total Consumption
 - ii. Average Consumption
 - iii. Customer Base
 - c. Water Loss Percentage
 - i. Total
 - ii. Unaccounted
- X. Bank Balance Review
- XI. Executive Session;
- XII. Adjourn

POSTED: November 7, 2024 At: 4:30 PM